



# TerraExplorer® Family

## Product Capabilities and Comparison

Version 7.2.1

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## TERRAEXPLORER FOR DESKTOP

TerraExplorer for Desktop is a cutting-edge 3D GIS viewer and creator that provides powerful tools and a high resolution 3D environment in which to view, query, analyze and present geospatial data. With TerraExplorer's robust and extensive capabilities and seamless interoperability, users can overlay the terrain with unlimited data layers, 3D models, virtual objects and more to create stunningly realistic visualizations.

All TerraExplorer for Desktop products are based on TerraExplorer Pro, with each offering a different subset of TerraExplorer commands.

- **Viewer** – Users can navigate through and perform advanced terrain analysis of high resolution 3D world environments created by fusing aerial and satellite photography, terrain elevation data and other 2D and 3D information layers. TerraExplorer Viewer also provides basic editing capabilities, including loading of online 2D and 3D layers as well as selected offline formats.
- **Plus** – Adds loading of all 2D and 3D offline formats, feature layer editing and querying, advanced objects and drawing tools, a set of tools for professional usage, and the advanced Pro API interfaces.
- **Pro** – Adds publishing capabilities as well as uploading of data to SkylineGlobe cloud, and advanced data conversion tools.

## TERRAEXPLORER FOR WEB

TerraExplorer for Web is a lightweight 3D GIS viewer that enables you to view high-resolution, SkylineGlobe 3D content in a web browser, without any downloads or plug-in installations. Based on the HTML5/WebGL standard, TerraExplorer for Web provides support for multiple platforms and browsers (Windows, Mac, Linux, select mobile devices, Chrome, Edge, Firefox, and more).

TerraExplorer for Web integrates smoothly with the entire Skyline product line for easy access to all your data – from photo-realistic, geographically accurate terrain databases created in TerraBuilder to PhotoMesh's high-resolution, textured, 3D mesh models. TerraExplorer for Web seamlessly accesses online data from SkylineGlobe Server and other OGC-compliant servers.

## TERRAEXPLORER FOR MOBILE

TerraExplorer for Mobile is a 3D GIS viewer for Android & Apple iOS devices, based on TerraExplorer for Web, that offers the functionality of the web app in a mobile-optimized GUI. The TerraExplorer for Mobile app can display most of your spatial databases including 3D city layers and feature layers, and it provides powerful tools to query, analyze and present your data on the go. TerraExplorer for Mobile seamlessly accesses online data from Skyline's SkylineGlobe server and other OGC-compliant servers, and quickly loads online TerraExplorer projects.

## COMPARISON TABLE

Capability	Web	Mobile	Desktop Viewer	Desktop Plus	Desktop Pro
<b>View and Navigate</b>					
View objects, layers and features	✓	✓	✓	✓	✓
Free flight	✓	✓	✓	✓	✓
Fly to locations and objects	✓	✓	✓	✓	✓
Play presentations with a series of different views of the 3D World	✓	✓	✓	✓	✓
Underground mode	✓		✓	✓	✓
Indoor navigation			✓	✓	✓
Navigation tools (GPS tracking, target and multiple coordinate system)			✓	✓	✓
VR - Oculus Rift and Rift S				✓	✓
Stereo viewing				✓	✓
Multi-user collaborative sessions				✓	✓
Change project settings				✓	✓
Create presentations			✓	✓	✓
Create movie from presentation			✓	✓	✓
<b>Analysis</b>					
Distance and area measurement	✓	✓	✓	✓	✓
Volume analysis	✓	✓	✓	✓	✓
Contour and slope maps	✓	✓	✓	✓	✓
Shadow effect	✓	✓	✓	✓	✓
Viewshed and line of sight	✓	✓	✓	✓	✓
Terrain profile	✓	✓	✓	✓	✓
Threat dome			✓	✓	✓
Viewshed and shadow queries			✓	✓	✓
Flood analysis			✓	✓	✓
Cross section			✓	✓	✓
Buffer penetration query			✓	✓	✓
Elevation difference			✓	✓	✓
Comparison tools			✓	✓	✓

Capability	Web	Mobile	Desktop Viewer	Desktop Plus	Desktop Pro
<b>Data Layers</b>					
View imagery, elevation, 3D mesh, point cloud and feature layers	✓	✓	✓	✓	✓
Load imagery and elevation layers	Online	Online	Online	✓	✓
Load 3D Mesh layers (3DML)	Online	Online	✓	✓	✓
Load 3D Tiles	Online	Online	✓	✓	✓
Load feature layers	Online	Online	Limited	✓	✓
Load point cloud layers	Online	Online	✓	✓	✓
Load BIM (3DML)	Online	Online	✓	✓	✓
Feature layer: Spatial and attribute queries				✓	✓
Feature layer: Edit attributes				✓	✓
Feature layer: Edit geometry				✓	✓
Feature layer: Create new layers				✓	✓
Classify 3D Mesh layer					✓
<b>Objects and Effects</b>					
View 2D and 3D primitives and objects	Limited	Limited	✓	✓	✓
View dynamic objects			✓	✓	✓
View water and particle effects			✓	✓	✓
Add 2D and 3D primitives and objects			Limited	✓	✓
Add and edit dynamic objects				✓	✓
Add and edit video objects				✓	✓
Flatten and cut terrain and mesh layers				✓	✓
Add weather and environment effects			✓	✓	✓
Add and edit particle objects				✓	✓
Add and edit water effects				✓	✓
Advanced drawing tools (Duplicate Objects, Create Pipe Lines, Create Power Lines and more)				✓	✓

Capability	Web	Mobile	Desktop Viewer	Desktop Plus	Desktop Pro
<b>Conversion Tools</b>					
Create raster layer LOD pyramid				✓	✓
Convert and import BIM (IFC/FBX)				✓	✓
Convert and import LAS/LAZ/E57				✓	✓
Convert and import 3D Tiles and OSGB					✓
Convert and import DAE (LODTreeExport.xml)					✓
Convert model to XPL					✓
Export 3DML to 3D Tiles and I3S\SLPK					✓
Export 3DML to OBJ					✓
<b>Publishing Tools</b>					
Save project to Fly, KML and KMZ formats			✓	✓	✓
Publish online kit (desktop, mobile, web)					✓
Publish offline kit (desktop, mobile)					✓
Extract layers in area					✓
Upload data layers to SkylineGlobe cloud					✓

(\*) TerraExplorer for Desktop commands are accessible programmatically either from the standard API or from the ICommand interface. ICommand is an API call that simulates a user click on the TerraExplorer ribbon or menus, activating a TerraExplorer command.

Most operations can be performed by both of the methods. To create a polygon, for example, you can use the `Creator.CreatePolygon(...)` API to create a polygon and set all the parameters programmatically. Alternatively, you can call `ICommand.Execute (1012,5)` (the equivalent of clicking Create Polygon on the ribbon). This call opens the Properties Sheet and lets the user add the polygon and set its properties manually, like in TerraExplorer Pro.

A few commands (e.g., Publish Project) are only available via the GUI or the ICommand interface, and not programmatically from the standard API.

**Note:** When an online project (from a SkylineGlobe Server) is opened in TerraExplorer Viewer, the API is automatically upgraded to Plus level. Plus level API allows you to utilize all TerraExplorer Plus functionalities using API calls, including the ICommand interface.

## SOFTWARE AND HARDWARE REQUIREMENTS

### TerraExplorer for Desktop 7.2.1

**Operating System:** Windows® 7 / 8 / 10 – 64-bit.

**System Memory:** 2 GB RAM (4 GB or more recommended).

**Processor:** 4 cores (8 cores recommended).

**Video Card:** 512 MB of video memory (1 GB or more recommended). Pixel and vertex shader v3.0.

**Browser:** Microsoft Internet Explorer 9 or higher.

### TerraExplorer for Web and Mobile 7.2.3

**Operating System:** Windows® / Linux / Mac OS / Android / iOS. Android 9.0 or higher is required for the mobile app.

**System Memory:** 2 GB RAM (4 GB or more recommended).

**Processor:** 4 cores (8 cores recommended).

**Browser:** **Windows:** Chrome, Firefox; **MacOS:** Chrome, Safari; **Linux:** Chrome; **Android:** Chrome; **iOS:** Safari.